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BATTLE MEXIA

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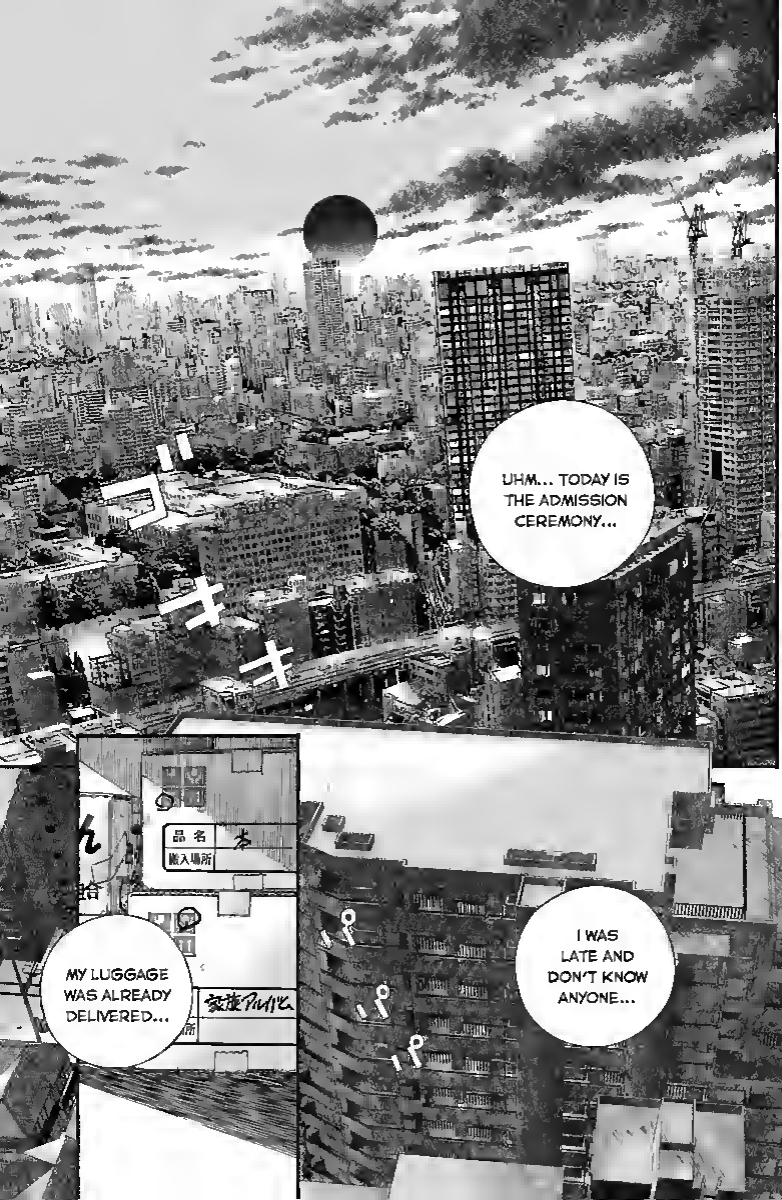
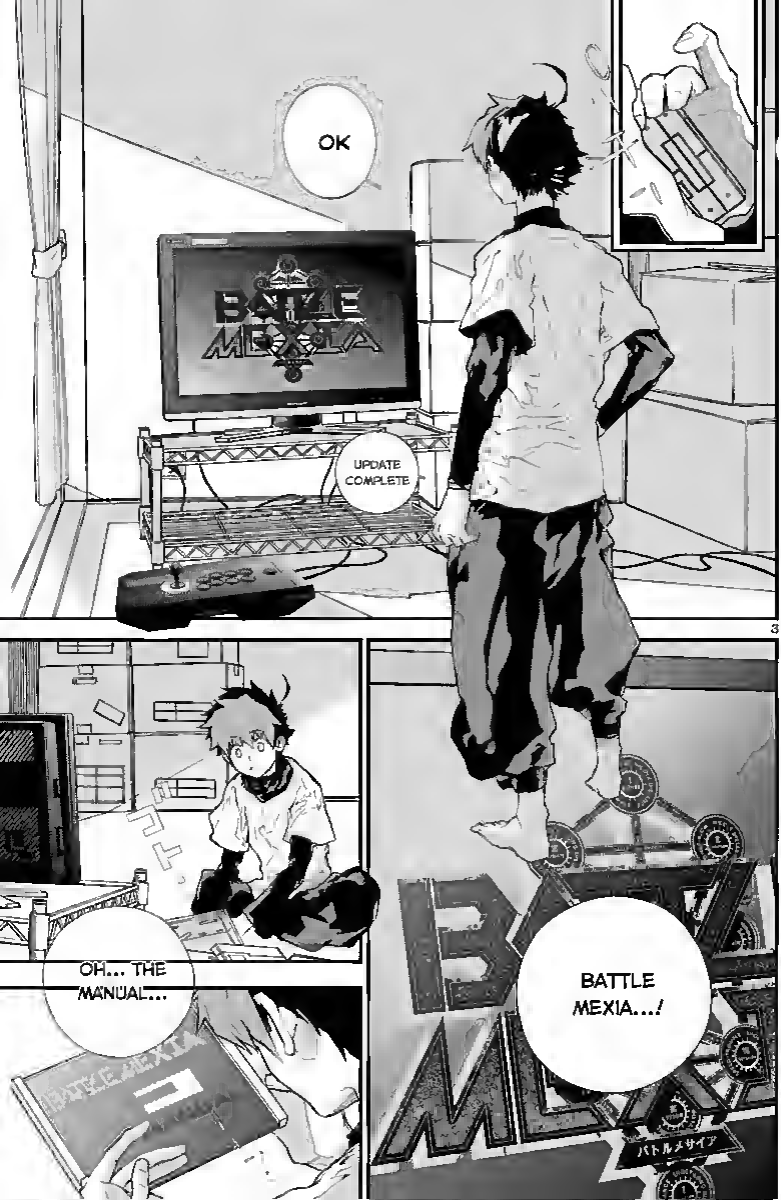
CHAPTER 3


UHM... TODAY IS THE ADMISSION CEREMONY...
品名
搬入場所
MY LUGGAGE WAS ALREADY DELIVERED...
I WAS LATE AND DON'T KNOW ANYONE...

UH...
...UH/M
WHAT'S UP OVER THERE...?
GAME?
MOM IS CALLING...
BATTLE MEXTA
YEAH... IT'S OK.
DON'T WORRY


OK
BATTLE MEXIA
UPDATE COMPLETE
OH... THE MANUAL...
BATTLE MEXIA
BATTLE MEXIA...!
バトルメサイア

NOTES:

XXX hit

SHOWS THE NUMBER OF HITS. WHITE COLOR IS NUMBER OF HITS IN A ROUND, GRAY IF INTERRUPTED OR YOUR OPPONENT IS IN PASSIVE.

XXX Win

SHOWS THE WINNINS STREAK. REWARDS BONUS POINTS FOR BUYING SPECIAL ITEMS AND TITLES (10 WINS IN A ROW, 50 WINS IN A ROW)

COUNTER

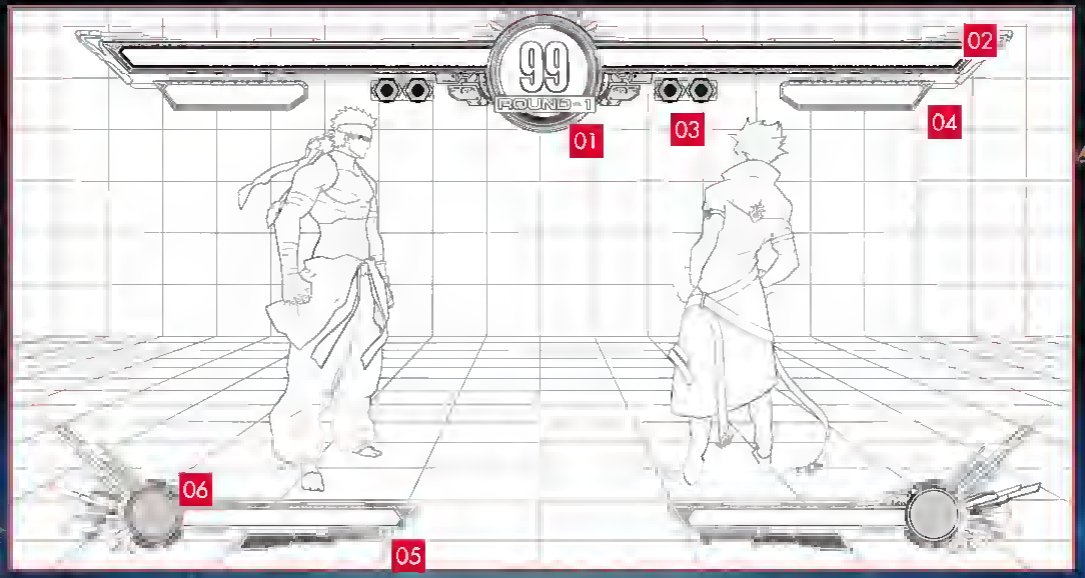
IF YOUR ATTACK IS BLOCKED AND COUNTERATTACKED, COUNTER HITS CAUSE MASSIVE DAMAGE AND BONUS EFFECTS. CHANCE TO GET COMBOS WHEN COUNTERING HITS IN THE AIR OR WHEN THE OPPONENTS GUARD HAS BEEN LOWERED.

ACTIVE / NEGATIVE

POINTS FOR ACTIVE AND NEGATIVE ACTIVITIES. IT INCREASES FOR ACTIVE MOVES, DECREASES FOR NEGATIVE MOVES. E.G. RUNNING AROUND MAY GET NEGATIVE POINTS.

FIRST ATTACK

GET A BONUS FOR THE FIRST ATTACK OF A ROUND IT'S IMPORTANT TO KEEP MEXIA POWER GAUGE HIGH AT THE START.



※デフォルトのゲージ配置です（カスタマイズ可能）。

BATTLE MEXIA

- GENRE: FIGHTING GAME
- MANIPULATION: BRAIN WAVE CONTROLLING
- YEAR OF INCEPTION: 20XX/3
- PICTURE BY: YOSHIMARA MOTOKI
- DESIGN BY: SAKURA ITOCHU

SCREEN DISPLAY

BATTLE MEXIA DISPLAY BRINGS FEELINGS OF VIRTUAL REALITY THANKS TO THE VIBRATION DIRECTLY TRANSFERRED VIA BRAIN WAVES. HOWEVER, PLAYERS CAN ALSO CHOOSE THE TRADITIONAL DISPLAY.

06 MP BAR (MEXIA POWER GAUGE)

1 PART FOR "ALL KILL", 3 PARTS FOR CRUSHING BLOW AND GENERAL MOVES. MOSTLY USED TO BOOST ACCURACY. USING A CERTAIN AMOUNT WILL SHOW THE NUMBER ON THE BAR. DISTRIBUTE IT PROPERLY AS GENERAL MOVES CONSUMES ½ THE MP BAR.

05 SKILL BAR

AVAILABLE SKILLS OF YOUR CHARACTER, E.G. TARGET LOCK, CITRON. SKILLS VARY FROM CHARACTER TO CHARACTER. RECOVER AFTER A CERTAIN AMOUNT OF TIME. PLAYERS CAN UPGRADE OR CHANGE SKILL SETS. TRY TO MASTER YOUR OPPONENT'S SKILLS...

04 POWER BAR

POWER INCREASES WHEN YOU'RE HIT.
POWER GRADUALLY RECOVERS UPON SUCCESSFULLY DEFENDING YOURSELF.

02 LIFE BAR

DECREASES IF YOUR CHARACTER IS HIT.
YOU LOSE IF YOUR HEALTH RUNS OUT.

03 WINNING POINTS

ONE WILL LIGHT UP UPON DEFEATING YOUR OPPONENT. WHOEVER LIGHTS UP 2 POINTS FIRST WINS.

01 BATTLE TIME

THE TIME FOR 1 ROUND IS DEFAULT: 99 SECONDS IF NEITHER PLAYER IS KNOCKED OUT WHEN THE TIMER EXPIRES, WHOEVER HAS THE HIGHER REMAINING HP WINS. FIGHT AS IF YOU WERE PLACING A BET WITH YOUR LIFE. YOU MUST COMPLY WITH MEXIA'S RULES INCLUDING BATTLE TIME TO WIN.

BATTLE MEXIA
SUCH A COMPLEX SYSTEM MAKES ME SO DIZZY ../
SO DIFFERENT FROM 10 YEARS AGO ..
JUST BOUGHT IT ../
6
ALL CURRENT CONTROL DEVICES CAN BE USED FOR BATTLE MEXIA
RECOMMENDED IS ID WHICH BRINGS TOTALLY DIFFERENT FEELINGS FROM TRADITIONAL MANIPULATIONS. (SHARED WORLD 99.9%)
BROTHER ...!!!

ALRIGHT!
I'M COMING...
BROTHER
LET'S PLAY!!
I WILL BEAT YOU NOW!
YUNA IS STRONGER TODAY!
1P WIN
WAAA!
DEFEATED BY ASAHI AGAIN.
NOW NOW, COME HERE YUNA...

SORRY ASAHI...
I WILL...

QUIT THIS GAME...
ID SUCCESSFULLY IDENTIFIED.
PROCESSING ONLINE
ENTER PLAYER USERNAME...

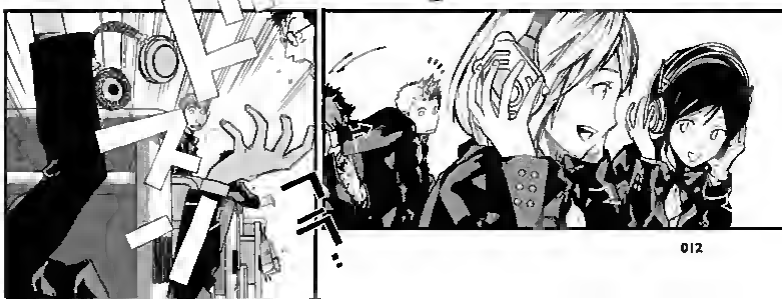
MOM...
I'M SORRY...
『ASAHI』
SOUND
RECOGNIZED
SUCCESSFULLY.
VI
SELECTING
CHARACTER
FINALLY
FOUND
IT...
CLOUD OK?

WELCOME ASAHI...
TO THIS WORLD ...
BATTLE MEXIA IS STARTING...
HOPE OUR REPRESENTATIVE WILL RECOVER...
1-D
TO MAKE HISTORY IN THE GREATEST BATTLES...

ALRIGHT' NOW...
LET'S TRY IT!!
2004

12

FANTASTIC!! THEY EVEN HAVE A CLASS FOR THE GAME ..!!
DID YOU WATCH SIR YUNA YESTERDAY?
WHERE'S YOUR RANK NOW?
THAT ID IS SO CUTE, ISN'T IT!!

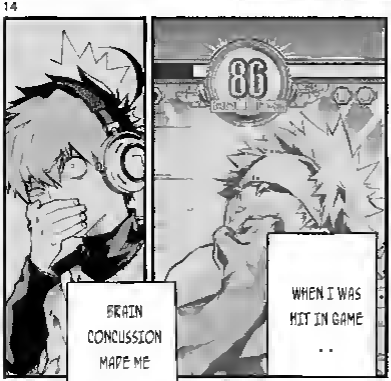


A... ASAHI!!??
ARE YOU OK...!!??
I'M OK
JUST A LITTLE NAUSEATED
MO...
I CAN TAKE HIM TO THE NURSE'S OFFICE!!
I BELIEVE IN YOU, AIRA
BUT WE ARE IN CLASS
ASAHI, WILL PROBABLY...
ASAHI .. YOU'LL BE ALRIGHT?
EHHHH? WRONG PERSON?
AH... YESTERDAY IN THE GAME CENTER...
ABOUT YESTERDAY...
I HAVE SOMETHING TO SAY...
THIS PLACE IS GOOD

YOU'RE FAMOUS NOW...
PEOPLE ALL OVER ARE TALKING ABOUT YESTERDAY.

WHAT!!!
DO YOU WANT TO DIE?
RETURNING FROM THAT CENTER YESTERDAY, I PLAYED BATTLE MEXIA.

14


86
BRAIN CONCUSSION MADE ME DIZZY.
WHEN I WAS HIT IN GAME . .

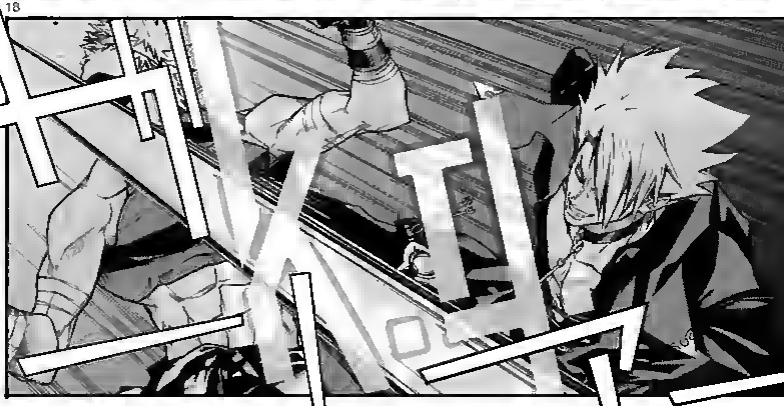
ACTUALLY, I USED MY ID TO TRY PLAYING...

BATTLE ARENA
EARLIER IN CLASS WHEN USING MY IP I REMEMBERED SOMETHING...?
I TRIED AGAIN AND AGAIN BUT MY BRAIN WAS STILL REELING
WHAT WAS THE RESULT?
REALLY? DIDN'T GET A SINGLE WIN!!?
WAS YOUR BRAIN SHOCKED AGAIN?
YESTERDAY IT WAS TOO, WASN'T IT?
IS IT BETTER TO USE THE GAMEPAD?
THERE...
WHO IS THE STRONGEST?
15
SUCH WORLD RANKS ARE QUITE RARE.
DIDN'T YOU FIGHT WITH A SENIOR YESTERDAY ALREADY?
UHMMMM ABOUT THAT...

THEN I TRIED TO FIND OUT, BUT
I HEARD THAT THERE ARE SKILLED PLAYERS, BUT THERE ARE NO RECENT RECORDS TO FIND THEM
THAT SENIOR ALSO HAD A FIGHT VS SIR. YUNA AT NATIONAL CONVENTION RECRUITMENT!!!
MUHIRO REIRI
YOU'RE OK NOW?
UH
I'M ABOUT TO SEE THAT SENIOR.
AH
UH...
RIGHT NOW!?
SKIPING CLASS
DURING CLASS TIME?
I'LL GO WITH YOU!!?

WHO ARE THEY?
ASAHI AND AIBA TAKUTO, FRESHMEN.
DO FRESHMEN GET WARNINGS WHEN SKIPPING CLASS?
// THAT STUDENT
... WAIT, IT SEEMS I ONCE HEARD THAT NAME...
WHATEVER...
LISTEN TO ME FIRST...
MUHIRO REIRI...

PHEW
REMEMBER THE SKILL OF CLOUD YESTERDAY!
IT'S NO USE! CALM DOWN!!!

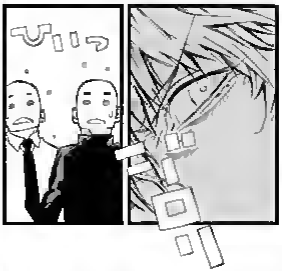


LET'S GO FORWARD A BIT I CAN'T SEE ANYTHING
UWOAAA HOW STRONG REIRI IS!!!
WE CAN'T, I'M AFRAID...!
57 WIN STREAK, UNBELIEVABLE!!!
WHAT!!

MY TARGET OPPONENT MUST BE THAT GUY!!!
IT MAKES NO SENSE TO WIN AGAINST THESE GUYS...!

LOOK, THAT GUY!

YEAH, THE DEFEATED GUY YESTERDAY
PERHAPS IT IS...

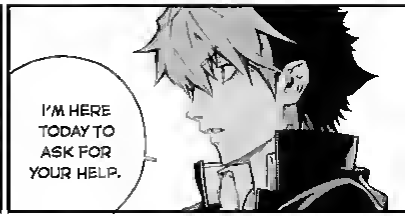


HERE YOU ARE...!
THE MYSTERY HIGH SCHOOL STUDENT WHO USED A GAMEPAD YESTERDAY!!
IS IT A REVENGE FIGHT?

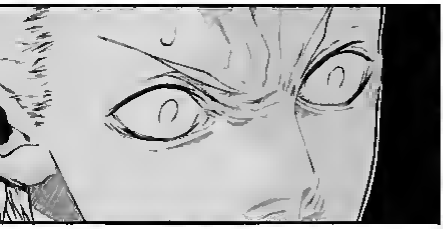
OHHH FRESHMAN...
SIT DOWN AND HAVE A FIGHT QUICKLY...
TO FIND A WINNER...!!

20

WHAT?


I'M HERE TODAY TO ASK FOR YOUR HELP.

21



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SIR. YUNA IS SO PROFESSIONAL!!!
WHAT? THAT'S GREAT NEWS!!
SIR. YUNA IS NUMBER ONE!!
22
I'M CUTE, PLEASE LOOK AT THIS SIDE
PLEASE REPLACE THE CHAIRMAN WITH ME
DIDN'T STOP TO HAVE A VICTORY SPEECH BUT SUDDENLY TURNED PRO
TO WELCOME SIR. YUNA TO THE PROFESSIONAL TOURNAMENT, WE'RE REDUCING THE MINIMUM AGE.

THE INTERVIEW HAS CONCLUDED.

PLEASE LET THE GAMES CONTINUE

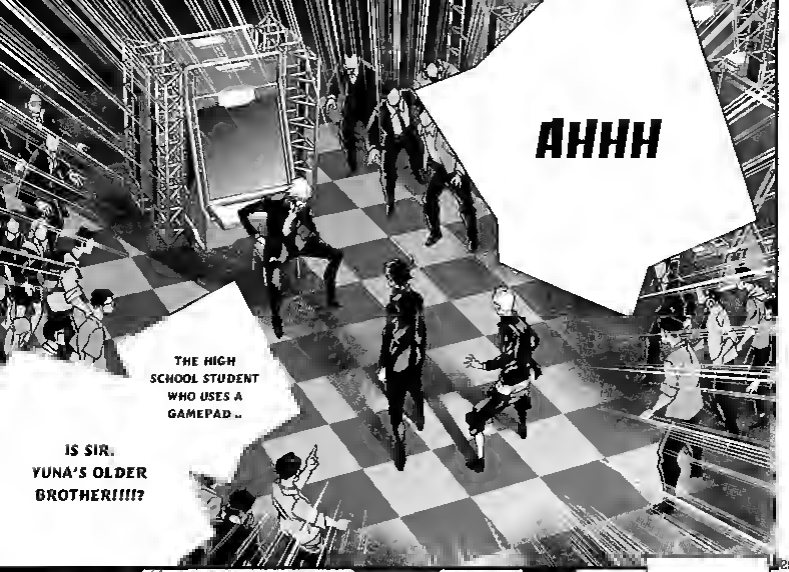
I ONCE TRIED TO CONDUCT A SEARCH ABOUT YUNA...

SUDDENLY APPEARING 2 YEARS AGO, RULED THE WHOLE COUNTRY AT THE KNOCKOUT STAGE WITHOUT LOSING A SINGLE ROUND.

HER RESIDENCE ISN'T PUBLIC...

ALL OF YOU ARE RIGHT

YUNA WAS IN THIS GAME WORLD.
BUT FINALLY I LEARNED
THERE'S NO INFORMATION ABOUT HER .
I WANT TO SEE HER ONCE AGAIN...
I WANT TO BE STRONGER THAN HER ONCE AGAIN
TEACH ME BATTLE MEXIA.
SO PLEASE...


AHHH
THE HIGH SCHOOL STUDENT WHO USES A GAMEPAD ..
IS SIR. YUNA'S OLDER BROTHER!!!!?

WHY DO I HAVE TO TEACH YOU
HELPING TO REUNITE SIBLINGS
DIDN'T I TELL YOU TO BRING THAT OUT OF DATE GAMEPAD HERE!!
... WELL I SEE
EHHHHHH!?
THIS GUY.... AH NO, THIS ASAHI....
IS SIR. YUNA'S OLDER BROTHER!!?

次回11月11日(金)に続く

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Battle Mexia

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